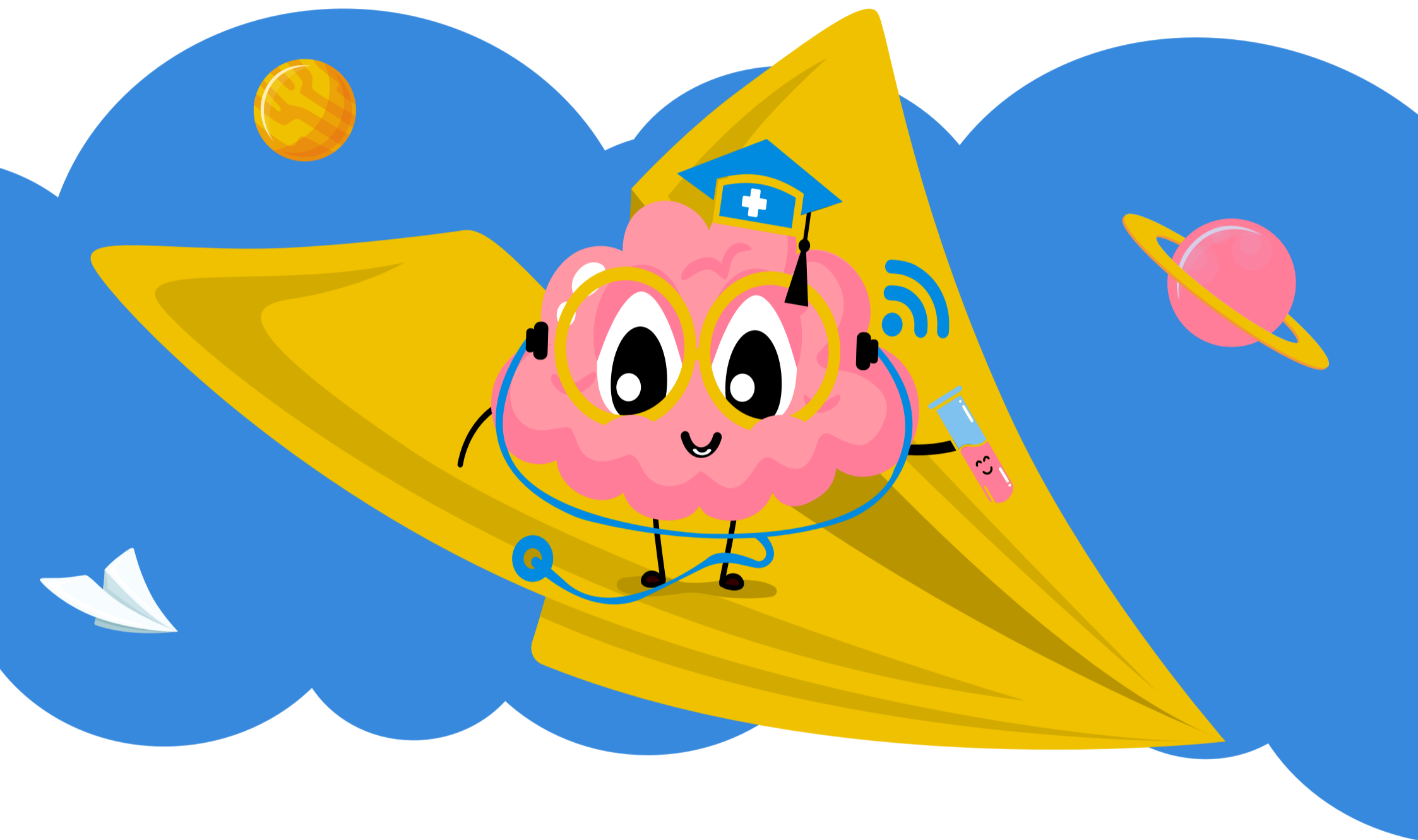




i-Learn 4 Health

Proj.no: 2021-1-EL01-KA220-SCH-000034496

iLearn4Health is here! Video Games and digital tools in the service of health education!



iLearn4Health, is an Erasmus+ (KA2) project, which aims to provide high quality health education in primary schools, by Digital Game-Based Learning (DGBL) and teacher-centered digital educational courses.

Scan to learn more!



 **Co-funded by
the European Union**

The European Commission's support for the production of this publication does not constitute an endorsement of the contents, which reflect the views only of the authors, and the Commission cannot be held responsible for any use which may be made of the information contained therein.

Our team

